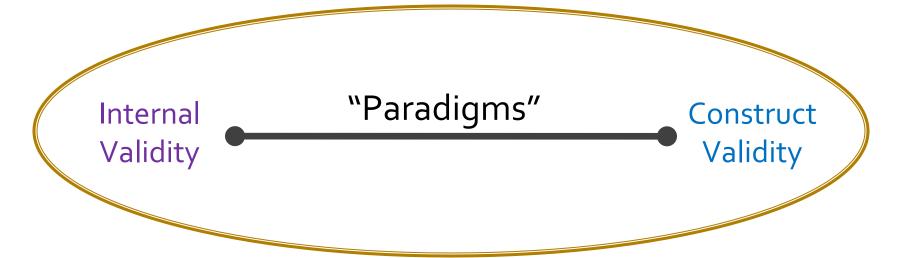
Validity Diamond – paradigms



paradigm —
a standard method (incl. the manipulations and the measures)
for studying a particular issue

the method has been "validated" to the extent that it's been shown to have both internal and construct validity

Paradigms and Paradigm Measures

paradigm – a standard method (incl. the manipulations and the measures) for studying a particular issue

paradigm measure – a summary score (almost always a difference) requiring data from at least two conditions that is used to estimate a <u>single</u> theoretical construct

note: in order to create the necessary conditions, the paradigm measure requires a within-subjects manipulation but a paradigm's manipulation should probably be thought of as being quite different from other (causal) IVs

Some Example Paradigm Measures

Stroop (original version) target construct: automaticity (of reading) task: name the ink color paradigm manipulation: incongruence (of a to-beignored word with the correct vocal response for the trial) incongruent trial: green neutral trial: house paradigm measure: the increase in response time between incongruent and neutral trials (i.e., how much RT increases = how automatic is reading)

Some Example Paradigm Measures

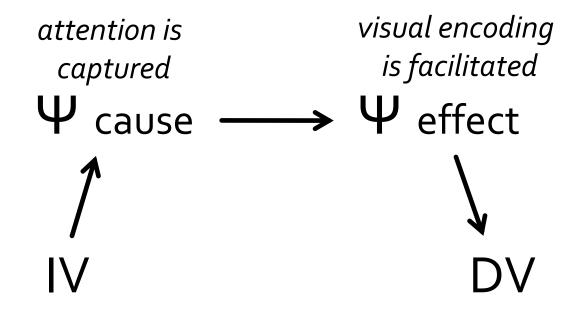
Stroop (complete version) target construct: failure of attentional selectivity task: name the ink color paradigm manipulation: congruence (of a to-beignored word with the correct vocal response for the trial) congruent trial: red incongruent trial: blue paradigm measure: the difference in response time between congruent and incongruent trials (i.e., how much RT increases = how much attention failed)

Some Example Paradigm Measures

Exogenous Cuing target construct: capture of visual attention task: respond to solid square paradigm manipulation: spatial validity of a prior cue (i.e., whether an irrelevant previous event occurs in the same location as the the target or elsewhere) demos paradigm measure: the advantage (in RT or accuracy) for valid over invalid trials

(i.e., invalid-RT – valid-RT = amount of capture)

An Example Paradigm Mechanism



Are there any other possible consequences of a flashing cue (at a given location) besides the capture of attention?

Are there any other possible triggers for better visual encoding besides attention being at that location?